

MEMO TO: Food Vendors

FROM: Dell Davis

RE: Bluegrass & Chili Festival

The 41st Annual Bluegrass & Chili Festival is scheduled for September 10 & 11 in Downtown Wagoner. The 2020 year was indeed a challenge for everything and everyone event related. At this time we are proceeding forward with preparations for the 2021 event. We will continue to monitor the pandemic status-but for now we are moving forward. So virus....get out of the way!

Please fill out the attached forms and return ASAP. Following committee review and upon acceptance - a contract, fee schedule and insurance requirements will be mailed to you.

We look forward to a great year with "just right" temperatures and hungry attendees. If you have any questions, please feel free to call 918-638-6688 or 918-485-2554.

Please Remember: Alumni vendors you do not have to send photos of your trailer unless you have changed something major since last year...all others please send photo!

New applicants please note that your menu is extremely important (we are looking for items other than funnel cakes, corndogs, burgers etc). The Festival retains beverage sales (soft drinks and water) vendors may only sell tea, lemonade- limeade.

Thank you!



2021 Food Vendor Application

September 10 & 11

Friday 4:00p – 11:00 PM Saturday: 11:00 AM – 11:00 PM **Application due by April 2, 2021**

VENDOR:	
CONTACT:	
ADDRESS:	
CITY: STATE: ZIP:	
PHONE: Day () Evening () _	Cell ()
Email:	
Trailer length including tongue:	Electrical requirements:
 First time applicants must submit photo of your trailer Alumni VendorsPlease enclose a photo only if you 	
MEN Must Be Co	- -
Proposed Items:	Number of Coupons (1 coupon=1.00)
(USE BACK IF NEEDED)	

Vendor set-up fee can range from \$250 to \$350 depending on location. 20% fee applies to all. Vendor selection by: Menu, Space & Electrical needs, Alumni status and application deadline.

Mail to Bluegrass & Chili Festival: 231 Church St, Wagoner, OK 74467 or Email to: bluegrasschilifest@gmail.com or visitwagoner@wagonerok.org